

a) Poster Presentations

Poster proposals may present work on any relevant topic, or offer project tools or software demonstrations in any stage of development. Poster presentations are intended to be interactive with the opportunity to exchange ideas one-on-one with attendees. Posters are subject to the same rigorous peer review as other presentation types, and submissions in this category are strongly encouraged.

b) Short Papers

Short paper proposals are intended to be dynamic 10-minute presentations appropriate for reporting on experiments or works in progress or for describing tools or software in development. Short paper sessions seek to open dialogues among scholars working on related topics.

c) Long Papers

Proposals for long papers should deal with substantial or completed research; report the development of significant new methodologies or digital resources; and present rigorous theoretical, speculative, or critical discussions. Individual papers will be allocated 20 minutes for presentation and 10 minutes for questions. Proposals relating to the development of new computing methodologies or digital resources should indicate how the methods are applied to research and/or teaching in the humanities and what their impact has been in formulating and addressing research questions. They should also include critical assessments of their application in the humanities as well as of the computing methodologies used.

d) Multiple Paper Panels

Panels should focus on a single theme and be conceived as 90-minute sessions of four to six speakers.

e) Pre-Conference Workshops

Workshops are normally either half-day or full-day intensive introductions to specific techniques, software packages or theoretical approaches with a small number of participants. Participants in pre-conference workshops will be expected to register for the full conference as well as pay a small additional fee. Workshop proposals should provide the following information:

- Title and brief description of the content or topic and its relevance to the digital humanities community.
- Intended length and format of the workshop (minimum half-day; maximum one-and-a-half days);
- Full contact information for all tutorial instructors or workshop leaders, including a one-paragraph statement summarizing their research interests and areas of expertise;
- Description of target audience and expected number of participants (based, if possible, on past experience); and
- Special requirements for technical support.
- Proposed budget (workshops are expected to be self-financing); and if the workshop is to have its own call for participation, a deadline and date for notification of acceptances, and a list of individuals who have agreed to be part of the workshop's Programme Committee.

The committee will not normally accept more than a total of two submissions from one primary or co-author. The EADH accepts proposals in English, French, German, Italian, Spanish (and other languages subject to the availability of reviewers).

All presenters are **strongly encouraged to prepare their presentations in two languages for the conference**. Both language versions should present high-quality slides that allow participants to follow the flow of thoughts and arguments developed in the talk. **Presenters may either give their talk in one language and present slides in the second language, or present the slides in the language of the talk and make the second version of their slides available on the conference website or via a handout.**

The deadline for submitting poster, short paper, long paper, multiple-paper panel proposals and workshop proposals to the Programme Committee is **11:59pm GMT on 18 June 2018**. Presenters will be notified of acceptance by 22 August 2018.

Proposals may be submitted by following the [PROPOSALS](#) link on the conference website:

eadh2018.eadh.org

EADH2018 will be using double-blind peer review. To facilitate this process, please remove all identifying information from your proposal submission including author's name and affiliation.

Presenters are encouraged to familiarize themselves with *Global Outlook::Digital Humanities' Translation Toolkit* to prepare for a bilingual conference. This includes guidelines and best practices for multilingual slides/posters/handouts and ad-hoc community translation: <http://go-dh.github.io/translation-toolkit/conferences/>

Similarly, participants are strongly encouraged to make themselves aware of current recommendations for accessibility of presentations and multimedia-based materials. Please review the *World Wide Web Consortium's Web Initiative Guidelines on Presentation Accessibility*: <https://www.w3.org/WAI/training/accessible>

III: EADH CONFERENCE CODE OF CONDUCT

The EADH as a member of the ADHO is dedicated to creating a safe, respectful, and collegial conference environment for the benefit of everyone who attends, and for the advancement of research and scholarship. The ADHO Digital Humanities conference *Code of Conduct* is available at: <http://adho.org/administration/conference-coordinating-program-committee/adho-conference-code-conduct>. All participants in EADH2018 should observe and uphold it.

IV: VENUE

EADH 2018 will take place at the National University of Ireland, Galway. Further details will be available at the conference website .The local organisers include Paul Buitelaar, Daniel Carey, Marie-Louise Coolahan, Anne Karhio, David Kelly, Pádraic Moran, Sean Ryder, Martha Shaughnessy and Justin Tonra.

V: BURSARIES FOR EARLY-CAREER AND EMERGING SCHOLARS

The EADH will offer a limited number of bursaries for early-career scholars presenting at the conference. Application guidelines will appear on the conference website in due course.

VI: EADH PROGRAM COMMITTEE

Corina Moldovan (chair)

Cristina Marras

Joris van Zundert

Eva Hajičová

Anastasia Bonch-Osmolovskaya

Annika Rockenberger

Lisa Dieckmann

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